



Game protocol (BRO 3 : 2 TAL)

Date: 16.02.2020 Location: SCHWENK ledus halle Start time: 13:30 Spec.: Game No.: 84

Brocēnu NBJS (BRO)					Goals						Penalties					
Surname, name	No.	Pos.	Shots	Y/N	G	Time	GS	A	A	Str	Time	No.	Min	Penalty	ST	ET
GRĪVS Hugo	40	G		Y	1	04:55	3	8	12		27:57	35	2	ROUGH	27:57	29:57
HEIZE Aksels	7	D		Y	2	35:44	8	3	28							
ĶEZBERIS Gustavs	8	D		Y	3	37:31	3									
ROZENTĀLS Patriks	A 14	D		Y												
SPROĢIS Jānis	22	D		Y												
GRIĶIS Emīls	35	D		Y												
MEDNIS Nils Kristians	C 3	F		Y												
KĀLIS Kārlis	9	F		Y												
BERGMANIS Roberts	12	F		Y												
EISULIS Herberts Pauls	13	F		Y												
SALMINS Krišs	19	F		Y												
RAIŠONOKS Alekss	23	F		Y												
SPRIESLIS Lenards Jānis	A 24	F		Y												
JANSONS Arvis	28	F		Y												

Head coach:

Signature:

Talsu NSS/THK (TAL)					Goals						Penalties					
Surname, name	No.	Pos.	Shots	Y/N	G	Time	GS	A	A	Str	Time	No.	Min	Penalty	ST	ET
DRĪKSNE Mārtiņš	52	G		Y	1	17:28	7	18			27:57	10	2	ROUGH	27:57	29:57
PRŪSIS Nīks	4	D		Y	2	38:14	6				29:24	6	2	HOLD	29:24	31:24
PĒTERSONS Markuss	5	D		Y												
BALODIS Ģirts	6	D		Y												
GRAHOĻSKIS Krišjānis	9	D		Y												
KRŪMIŅŠ Anrijs	7	F		Y												
SILIŅŠ Eduards	C 10	F		Y												
ČEŠENOKS Andris	11	F		Y												
ERNSTSONS Valters	12	F		Y												
JAUNĶIERPIS Tomass Ernests	A 13	F		Y												
RAUDZIŅŠ Roberts	14	F		Y												
MEDNIS Ralfs	A 18	F		Y												
ERĶENS Renards	22	F		Y												

Head coach: Renards BRĀLIS

Signature:

GOALKEEPERS			Timeouts		PER. RESULTS		1.	2.	3.	OT	SO	Total	Referees		Surname, name	
TIME	BRO	TAL	BRO	44:25	GOALS	BRO	1	0	2			3	Timekeeper		BRUCIS Ģirts	
00:00	40	52	TAL			TAL	0	1	1			2				
45:00					PENALTIES	BRO	0	2	0			2				
						TAL	0	4	0			4				
			Faceoffs		SHOTS	BRO										
			BRO			TAL										
			Referees		Surname, name		Signature									
			REFEREE		RUDENS Imants											
			REFEREE		BRUCIS Matīss											
			Scorekeeper		HOLŠTEINE Kitija											

View notes on the other side: **No**

