



Line-ups (DAU - LID)

Date: 06.03.2016

Location: Daugavas ledus halle

Start time: 12:30

Game No.: 187

**Referees**

BEDRĪTIS Armands  
GVOZDEVA Baiba

**Linespersons**



**Lido**

**Daugava/Sāga**

**Goalkeepers**

| No. | Surname, name      |
|-----|--------------------|
| 30  | ČORNIJS Vladislavs |
| 88  | TIMOŠENKO Andrejs  |

**Line-ups**

| No. | Pos. | Surname, name       |   |
|-----|------|---------------------|---|
| 7   | F    | VAGELIS Arno        |   |
| 9   | F    | ZIEMIŅŠ Kaspars     | C |
| 11  | F    | VORONA Roberts      | A |
| 15  | D    | POŽIDAJEVS Maksims  |   |
| 16  | F    | PASEČNIJS Dmitrijs  |   |
| 18  | F    | FOMINS Roberts Niks |   |
| 20  | D    | MUIŽNIEKS Markuss   |   |
| 23  | F    | SĒJĀNS Niks         |   |
| 26  | F    | BABIJS Aleksandrs   |   |
| 27  | D    | ŠEFLANDS Devids     |   |
| 40  | F    | OZOLIŅŠ Eduards     |   |
| 41  | D    | CEIMERIS Kristaps   |   |
| 71  | D    | SOMS Edijs          |   |

**Goalkeepers**

| No. | Surname, name  |
|-----|----------------|
| 31  | KLEKERS Ēriks  |
| 41  | ZUBOVŠ Artjoms |

**Line-ups**

| No. | Pos. | Surname, name      |   |
|-----|------|--------------------|---|
| 7   | D    | TOPOĻEVŠ Arkādijs  |   |
| 10  | F    | LIĢIS Rihards      |   |
| 11  | D    | BELOČICKIS Ņikita  | A |
| 12  | D    | BRANTS Harijs      |   |
| 14  | F    | BIŠKINS Aleksandrs |   |
| 16  | F    | TUMĀNOVS Miks      |   |
| 17  | F    | ĶIRSONS Alberts    | A |
| 21  | D    | TUMENS Roberts     |   |
| 23  | F    | JEVDOKIMOVŠ Ralfs  |   |
| 24  | D    | OZOLS Patriks      | C |
| 28  | F    | MILLERS Gustavs    |   |
| 33  | F    | VILMANS Deniss     |   |
| 46  | D    | OZOLS Ernests      |   |
| 47  | F    | IVANOVS Aleksandrs |   |
| 50  | F    | MASTEIKO Emīls     |   |
| 66  | D    | PASTORS Arsenijs   |   |
| 79  | D    | MATEIKO Ņikita     |   |
| 87  | F    | BĒRZIŅŠ Daniils    |   |
| 88  | F    | SKRASTIŅŠ Kristaps |   |

**Legend:**

**C** Captain

**A** Alternate Captain

**F** Forward

**D** Defenseman

**No.** Jersey number

**Pos.** Position