



Game protocol (RHS 7 : 2 DSS)

Date: 26.03.2023 Location: Rīgas Hokeja skolas ledumhalls Start time: 16:30 End time: 18:05 Spec.: 63 Game No.: 28

Rīgas HS (RHS)					Goals						Penalties					
Surname, name	No.	Pos.	Shots	Y/N	G	Time	GS	A	A	Str	Time	No.	Min	Penalty	ST	ET
GINZBURGS Marks	31	G		Y	1	06:00	23	12			21:12	12	2	INTRF	21:12	23:12
ZAICEVS Ivans	3	D		Y	2	18:13	12	23	3		23:18	T	2	TOO-M	23:18	25:18
ČIRKSTS Marks	C 7	D		Y	3	18:59	12	41			43:27	29	2	ROUGH	43:27	45:00
VAITKUSS Ričards	9	D		Y	4	26:41	3	41								
POPOVS Kirils	A 12	D		Y	5	32:25	2									
SAVIELS Markuss	2	F		Y	6	34:03	7	23		+1						
KLEMENCIS Oliveris	A 5	F		Y	7	40:33	41	23								
RIMGAILIS Ričards	15	F		Y												
KALNIŅŠ Markuss	17	F		Y												
SOSKOVECS Ņikita	23	F		Y												
ANANJEVS Aleksejs	29	F		Y												
VERSHETSKYI Maksym	41	F		Y												

Head coach: _____ Signature: _____

Daugavpils Sporta Skola (DSS)					Goals						Penalties					
Surname, name	No.	Pos.	Shots	Y/N	G	Time	GS	A	A	Str	Time	No.	Min	Penalty	ST	ET
GUSEVS Markels	1	G		Y	1	33:52	3	14		-1	15:00	3	2	BOARD	15:00	17:00
MOSKALENKO Matvejs	A 2	D		Y	2	44:19	29	33	23		33:02	23	2	TRIP	33:02	34:03
OZERSKIS Jegors	C 14	D		Y							43:27	3	2	ROUGH	43:27	45:00
TIMŠĀNS Oliveris	18	D		Y												
BABUL Semen	3	F		Y												
CVETKOVŠ Dmitrijs	4	F		Y												
DEMIDOVŠ Timurs	10	F		Y												
TIHANOVS Germans	19	F		Y												
DEREVJANKO Gļebs	23	F		Y												
ASTA Artūrs	29	F		Y												
ČAKOVŠ Valerijs	33	F		Y												
MAČYS Domas	34	F		Y												

Head coach: _____ Signature: _____

GOALKEEPERS			Timeouts		PER. RESULTS		1.	2.	3.	OT	SO	Total	Referees		Surname, name	
TIME	RHS	DSS	RHS		GOALS	RHS	1	3	3			7	Timekeeper	MEDNE Ilze		
00:00	31	1	DSS			DSS	0	0	2			2				
45:00					PENALTIES	RHS	0	4	2			6				
						DSS	2	0	4			6				
			Faceoffs		SHOTS	RHS										
			RHS			DSS										
			Referees		Surname, name			Signature								
			REFEREE	ĀRINIEKS Edgars												
			REFEREE	KOKINS Oļegs												
			Scorekeeper	MEDNE Ilze												

View notes on the other side: **Yes**

