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Chairman of the Board  
Latvian Ice Hockey Federation

## **2027 Optibet Baltic Hockey League Latvian and Lithuanian Ice Hockey Championship Regulations**

The Latvian version of these Regulations shall prevail in the event of any discrepancy or inconsistency with this English translation. The original Latvian version is available at:  
<https://www.lhf.lv/files/archive/184/lhf-ohl-2027.pdf>

### **1. Definitions.**

- 1.1. IIHF - International Ice Hockey Federation.
- 1.2. LHF - the association "Latvian Ice Hockey Federation" (unified registration No. 40008022294).
- 1.3. AHL - Lithuanian Ice Hockey Federation (association "Hockey Lietuva", registration No. 304024852).
- 1.4. IHF - Estonian Ice Hockey Federation (MTÜ Eesti Jäähokiliit).
- 1.5. LHF Board - the executive body of the LHF, consisting of 9 (nine) Board members elected by the LHF Congress for a term of 4 (four) years.
- 1.6. LHF Disciplinary Committee (DC) - a committee approved by the LHF Board that operates in accordance with the LHF Disciplinary Sanctions Regulations and decides on disciplinary sanctions and breaches of regulations.
- 1.7. LHF Coaches Committee - a committee approved by the LHF Board and authorized to decide on the granting of exceptional permissions to Championship teams or Players.
- 1.8. OHL - Optibet Hockey League.
- 1.9. First League - the First League Championship.
- 1.10. LBJČH - Latvian Children and Youth Hockey Championship.
- 1.11. LSHL - Latvian and Baltic Women's Hockey Championships.
- 1.12. Competitions - LBJČH, OHL, LSHL, First League and other ice hockey competitions organized under the jurisdiction of the LHF, as well as other competitions in which the Clubs participate.
- 1.13. Championship - the OHL Competition.
- 1.14. Database - a system developed and maintained by the LHF in which all information relating to Competitions, Clubs and Players is collected and stored, including the statistics and game-reporting system.
- 1.15. Licence - confirmation in the form prescribed by the LHF, AHL or IHF (information prepared and stored electronically) that entitles a Player to participate in ice hockey Competitions and indicates the Player's affiliation with the relevant Club team. Upon being licensed for the first time, a new Player becomes subject to the jurisdiction of the LHF, AHL or IHF. A Licence is issued for an indefinite period, but its validity must be renewed for every ice hockey season in which the Player is included on the roster of the relevant Club team.
- 1.16. Player - a Latvian or foreign ice hockey player who holds a valid Licence and participates in a Competition.
- 1.17. Club Representative - a person authorized to represent a Club pursuant to its articles of association as a board member or procurator (where information about the officials of the relevant legal entity is publicly available in the Register of Enterprises), under a commercial power of attorney issued by the above officials, or under a notarized power of attorney issued by the Club's decision-making body.
- 1.18. Preliminary Entry - the Club's confirmation in the LHF Database that the Team will participate in the Championship.
- 1.19. Team Entry - the Club team's roster for the Championship as approved by the LHF.
- 1.20. Line-up / Roster Sheet - the list of a Team's Players, coaches and team personnel for a Championship game.
- 1.21. Supplemental Registration - a function in the LHF Database used to add a Player or staff member to the existing Team roster.
- 1.22. Deregistration - a function in the LHF Database used to remove a Player or staff member from the Team roster.

- 1.23. Licensed Coach - a sports specialist holding an A, B, C or graduate category and listed on the website of the Latvian Council of Sports Federations.
- 1.24. Head Coach - a Licensed Coach identified as "Head Coach" on the Team Entry in the LHF Database and responsible for the Team in the Championship.
- 1.25. Game Schedule - the list of Championship games, including their venues and dates, published by the LHF at [www.lhf.lv](http://www.lhf.lv).
- 1.26. Joint Club Team - a Team jointly formed by two Clubs for participation in the Championship on the basis of a Cooperation Agreement.
- 1.27. Cooperation Agreement - an agreement signed by two Clubs allowing Players of both Clubs to participate in the Championship under a single Team Entry.
- 1.28. Game Rescheduling - a change to the date or venue of a game listed in the Game Schedule.
- 1.29. Home Team - the organizer of a Championship game.
- 1.30. Protest - a submission concerning a Championship game, made in free form.
- 1.31. Medical Staff - the medical personnel specified in Appendix No. 2.
- 1.32. LHF Officials - the LHF Sports Manager, LHF Competition Director or LHF Refereeing Sector Coordinator.
- 1.33. PSRQC - the Players' Safety and Refereeing Quality Committee, consisting of 3 (three) members and operating in accordance with the regulations of the LHF Referees Committee and the PSRQC.

## **2. Goals and objectives.**

- 2.1. To determine the 2027 Baltic ice hockey champion.
- 2.2. To determine the 2027 Latvian and Lithuanian ice hockey champions.
- 2.3. To improve the skills of hockey players and prepare reserves for the Latvian national hockey team, respecting the interests of the national teams of Latvia, Lithuania and Estonia, the Latvian U-20 and U-18 teams.
- 2.4. To popularize hockey in the Baltic countries.

## **3. Championship management.**

- 3.1. The Optibet Baltic Hockey League Championship (hereinafter the OHL or the Championship) is organized and administered by the Latvian Ice Hockey Federation (hereinafter the LHF), the Lithuanian Ice Hockey Federation (hereinafter the AHL) and the Estonian Ice Hockey Federation (hereinafter the IHF).
- 3.2. Under these Regulations, the Championship shall be directly administered by the LHF Sports Director.
- 3.3. The 2027 OHL Championship is held according to:
  - 3.3.1. the IIHF Official Rule Book;
  - 3.3.2. decisions of the LHF Board;
  - 3.3.3. these Regulations on the organization of the 2027 Optibet Baltic Hockey League Championship and their appendices;
  - 3.3.4. the LHF Disciplinary Sanctions Regulations;
  - 3.3.5. the LHF Regulations "On Player Transfers";
  - 3.3.6. decisions of the Club Directorate;
  - 3.3.7. LHF Safety Regulations;
  - 3.3.8. other binding decisions and approved regulations of the LHF Board and committees.
- 3.4. The OHL shall be supervised by the LHF Sports Manager and the LHF Competition Director.
- 3.5. OHL organizational matters shall be considered at Directorate meetings. The Directorate shall comprise representatives of the OHL Teams, two voting representatives of the LHF, and one voting representative from each of the AHL and IHF.
- 3.6. All breaches of these Regulations and other rules, as well as all duly submitted Protests, shall be reviewed by the LHF Disciplinary Committee. If a team of a foreign Club is involved in a breach, one representative of the relevant national federation shall also participate in the Disciplinary Committee. Decisions of the LHF Disciplinary Committee may be appealed to the LHF Board.

## **4. Time and place.**

- 4.1. The 2027 OHL Championship shall take place from September 2026 until the date specified in the Game Schedule approved by the LHF.
- 4.2. OHL games may be held only in ice arenas approved by the LHF.
- 4.3. The LHF shall determine whether an ice arena is suitable for Championship games.
- 4.4. Every Club participating in the OHL must designate its home venue and notify the LHF in writing, enclosing a copy of the agreement between the Club and the ice arena.

## **5. Participants.**

- 5.1. The OHL is open to Latvian, Lithuanian and Estonian ice hockey Clubs that are members or candidate members of the LHF, AHL or IHF, have paid their 2025 membership fees and have settled all financial obligations from previous years to the LHF, AHL and IHF in full.
- 5.2. Each Team must be led by a Licensed Coach acting as Head Coach. A Team that does not meet this requirement shall not be admitted to the Championship.
- 5.3. Only Players licensed for the 2026/2027 season by the LHF may participate in the OHL.
- 5.4. Clubs are responsible for arranging health insurance for their Team's Players and mandatory public liability insurance for games, covering the event organizer's civil liability for damage to third-party property or health.
- 5.5. Players born in 2010 or earlier may participate in the OHL.
- 5.6. Players born in 2011 or later may be admitted to the OHL Championship only by exception and with the permission of the LHF Coaches Committee.
- 5.7. For every Player who is under 18 years of age on the opening day of the Championship, a fully completed special form - permission for a younger Player to play in an older age group (Appendix No. 3) - must be submitted together with the nominal Team Entry.
- 5.8. Each Team may register no more than 30 (thirty) Players. By 17:00 on 1 February 2027, every Team must select, from among the Players previously registered and licensed for the Championship, the 30 (thirty) Players, including goalkeepers, who will continue in the Championship. After 17:00 on 1 February 2027, Players may not be registered or deregistered and no changes may be made to the number of Players on the Team roster; the total may not exceed 30 Players, including goalkeepers.
  - 5.8.1. A Club that has entered a Team in both the Optibet Hockey League and the First League Championship may additionally register 11 Players born in 2007 or later and use them in either league, but not in both leagues on the same day. These 11 Players shall not count toward the limit of 30 Players specified in Clause 5.8.
- 5.9. An OHL Club that does not have its own First League team but has a Cooperation Agreement with another Club that has a First League team may register and use 11 Players (one goalkeeper and ten skaters) born in 2005 or later in either league, but not in both leagues on the same day. These Players must be included within the limit of 30 Players on the OHL Team Entry.
- 5.10. Cooperation Agreements may be concluded until 1 October 2026 and must be submitted to the LHF no later than 17:00 on that date.
- 5.11. An OHL Club that has not entered a team in the First League Championship may conclude only one Cooperation Agreement with a Club that has no OHL team but has a First League team.
- 5.12. A Cooperation Agreement shall apply only between the two Clubs that are parties to it and are members of the LHF or AHL. If an OHL Club has a Cooperation Agreement with a Club that has only a First League team, and that Club has a separate agreement with another First League team, the OHL Club's agreement applies only to the specific First League team with which it contracted and to Players affiliated with that Team.
- 5.13. If a Team's Line-up / Roster Sheet includes Players born in 2007 or later, then:
  - 5.13.1. If 2 (two) such Players are included, no more than 22 (twenty-two) Players may be listed on the Line-up / Roster Sheet;
  - 5.13.2. If 1 (one) such Player is included, no more than 21 (twenty-one) Players may be listed on the Line-up / Roster Sheet;
  - 5.13.3. If no such Players are included in the Line-up / Roster Sheet, no more than 20 (twenty) Players may be listed for the game;
- 5.14. The Line-up / Roster Sheet may include no more than 7 (seven) foreign Players.
  - 5.14.1. This 7 (seven) Player limit does not include Players with the citizenship of Latvia, Lithuania, Estonia or Ukraine.

## **6. Competition Format.**

- 6.1. In the first stage of the Championship, the Teams shall play a quadruple round-robin. The 6 (six) Teams with the highest point totals shall qualify for the second stage of the Championship, the playoffs.
- 6.2. Following the first stage of the Championship, Teams ranked 7th to 9th shall be determined according to the points earned.
- 6.3. In the second stage of the Championship, the Teams ranked 1st to 6th shall compete in the playoffs:
  - 6.3.1. In the quarter-finals, the Team ranked third in the first stage shall play the Team ranked sixth, and the Team ranked fourth shall play the Team ranked fifth. Each quarter-final series shall be played until one Team records 3 (three) wins. The winners shall qualify for the Championship semi-finals;
  - 6.3.2. In the first semi-final pairing, the Team ranked first in the first stage of the Championship shall play the winner of the second quarter-final pairing (4th vs 5th). In the second semi-final pairing, the Team ranked second in the first stage shall play the winner of the first quarter-final pairing (3rd vs 6th). Each semi-final

series shall be played until one Team records 4 (four) wins. The winners shall qualify for the Championship final;

- 6.3.3. The Championship final shall be played until one Team records 4 (four) wins.
- 6.3.4. Home-ice advantage in the second stage shall belong to the Team that finished higher in the first stage. Accordingly, Games 1, 3 and, if necessary, 5 of each quarter-final series, and Games 1, 3 and, if necessary, 5 and 7 of each semi-final and final series, shall be played at the home arena of the higher-ranked Team.
- 6.3.5. The exact playoff calendar is published on the LHF website.
- 6.4. Third place in the Championship shall be awarded to the Team that lost in the playoff semi-finals and earned more points in the first stage of the Championship.
- 6.5. The Latvian Champion title shall be awarded to the highest-placed Latvian Team in the second stage.
- 6.6. If no Latvian Team participates in the final series, the Latvian Champion shall be the Latvian Team that reached the semi-finals and finished highest in the first stage of the Championship. The Lithuanian Champion title shall be awarded to the highest-placed Lithuanian Team in the second stage, subject to Clauses 6.6.1 and 6.6.2.
- 6.6.1. If no Lithuanian Team participates in the final series, the Lithuanian Team that reached the semi-finals shall become Lithuanian Champion. If two or more Lithuanian Teams reach the semi-finals, the two highest-ranked Lithuanian Teams from the first stage shall play a series until one Team records 3 (three) wins. The winner shall become Lithuanian Champion.
- 6.6.2. If no Lithuanian Team participates in the semi-finals, the two highest-ranked Lithuanian Teams from the first stage shall play a series until one Team records 3 (three) wins. The winner shall become Lithuanian Champion.
- 6.7. In the first stage of the Championship, regulation time shall consist of 3 x 20-minute periods of actual play, with the ice resurfaced after each period;
  - 6.7.1. if the score is tied at the end of regulation time, following a 2 (two) minute intermission without ice resurfacing, a five-minute sudden-death overtime shall be played three-on-three (3-on-3);
  - 6.7.2. if the score remains tied after overtime, the ice shall be dry-scraped and a five-shot Shootout Procedure shall be conducted. The Home Team shall shoot first. If the score remains tied after the initial five shots per Team, the Teams shall take alternate shots, one per Team, until a winner is determined;
- 6.8. In games of the second stage of the Championship, regulation time shall consist of 3 x 20-minute periods of actual play, with the ice resurfaced after each period;
  - 6.8.1. if the score is tied at the end of regulation time, following an 18 (eighteen) minute intermission and ice resurfacing, a 20 (twenty) minute sudden-death overtime shall be played three-on-three (3-on-3);
  - 6.8.2. if the score remains tied after overtime, the ice shall be dry-scraped and a five-shot Shootout Procedure shall be conducted. The Home Team shall shoot first. If the score remains tied after the initial five shots per Team, the Teams shall take alternate shots, one per Team, until a winner is determined. The eleventh (11th) Shootout attempt shall be taken by the visiting Team.
  - 6.8.3. In the Championship playoff semi-finals and final, if the score is tied at the end of regulation time, following ice resurfacing the Teams shall play successive 20 (twenty) minute sudden-death overtime periods five-on-five (5-on-5), with the ice resurfaced before each overtime period, until one Team scores the winning goal;
- 6.9. Intermissions for ice resurfacing between periods shall be 18 minutes.
- 6.10. At the discretion of the LHF, commercial breaks may be used during games.
  - 6.10.1. A maximum of 3 (three) commercial breaks, each lasting 70 (seventy) seconds, may be taken in each period.
- 6.11. On weekdays, games shall start no earlier than 18:30 and no later than 19:30. On Saturdays, Sundays and public holidays, games shall start no earlier than 13:00 and no later than 19:30.
- 6.12. Game start times may be changed by decision of the Championship Directorate or to accommodate the LHF media partner's live television or other media broadcasts.

## **7. Game Organization.**

- 7.1. Each game must take place at the time specified in the Game Schedule.
- 7.2. Only the LHF Sports Manager or the LHF Competition Director may change the date and/or start time of a scheduled game in the event of force majeure.
- 7.3. In the LHF Database, the visiting Team must submit its Line-up / Roster Sheet no later than 60 minutes before the start of the game and the Home Team no later than 55 minutes before the start of the game. The starting line-up must be indicated on the Line-up / Roster Sheet.
  - 7.3.1. The starting line-up listed on the Line-up / Roster Sheet shall comprise five Players - two defensemen and three forwards. No line may include more than five skaters.
  - 7.3.2. The Team Captain must be designated on the Line-up / Roster Sheet.
- 7.4. 45 minutes before the start of the game, the countdown timer must be activated on the hall scoreboard.

- 7.5. The stated game start time shall be the time of the opening face-off.
- 7.6. The Home Team must provide both Teams with a 15-minute pre-game warm-up on the ice before the scheduled game start and allow 20 minutes for ice resurfacing.
- 7.7. The visiting Team must take the ice 2 (two) minutes before the start of the game and the Home Team 1 minute 45 seconds before the start. Failure to comply shall result in a fine of EUR 200.00; a repeat violation shall result in a fine of EUR 400.00, which shall remain the amount for each subsequent violation.
- 7.8. The Home Team must provide medical assistance throughout the game, from the time the Teams take the ice, including the pre-game warm-up, until they leave the ice area, in accordance with applicable laws and regulations, including Cabinet Regulation No. 526 "Procedures by Which an Event Organizer Ensures Emergency Medical Assistance at a Public Event" (or any legislation replacing it) and Appendix No. 2 to these Regulations.
- 7.9. The game must start no later than 60 (sixty) minutes after the specified starting time (including the warm-up time of the teams).
  - 7.9.1. If a game has started but is interrupted for technical reasons, it must resume no later than 60 (sixty) minutes after the interruption.
- 7.10. If the Home Team has failed to comply with Clause 7.9 by the scheduled game start time, the game may not be started and a disciplinary report shall be prepared.
- 7.11. A game may start if at least 11 Players, including a goalkeeper, are listed on the Line-up / Roster Sheet.
- 7.12. A Player included on the Team Entry for the Championship but not listed on the Line-up / Roster Sheet may not participate in the game.
- 7.13. If the Official Scorekeeper discovers during a game that a Player is not listed on the Line-up / Roster Sheet, the Referee shall immediately remove that Player from the game for the remainder of the game.
- 7.14. If a Player not listed on the Line-up / Roster Sheet was on the ice when a goal was scored, the goal shall be disallowed.
- 7.15. If a Player not listed on the Line-up / Roster Sheet commits a rule violation, the Referee shall immediately remove that Player for the remainder of the game; the penalty shall be served by a Player designated by the Team's Coach.
- 7.16. If it is established that a Player who was not included on the Team Entry for the Championship participated in a game, the Team shall be charged with a loss in that game. The LHF Disciplinary Committee shall decide on any additional sanction against the Team.
- 7.17. No more than six Team Officials listed on the Team Entry may occupy the Players' bench during a game.
- 7.18. The Home Team must provide the On-Ice Officials and Off-Ice Officials with tea, drinking water (at least 8 x 1-litre bottles for the On-Ice Officials), disposable cups and the electrical equipment required to heat water, with all items supplied in the respective rooms.
- 7.19. The Home Team must provide the visiting Team with at least 40 litres of drinking water.
- 7.20. From 90 minutes before the game until 60 minutes after the game, the Home Team must provide an internet connection of at least 50 Mbps at the Official Scorekeeper's Box and in the Off-Ice Officials' room for online and internet television broadcasts on the LHF website. Failure to meet this requirement shall be recorded in a disciplinary report.
- 7.21. The Home Team must provide the game secretariat with a separate room, printer and copier for reproducing documents. Failure to meet this requirement shall be recorded in a disciplinary report.
- 7.22. From 90 minutes before the game, the Home Team must provide the On-Ice Officials with a separate dressing room, including a shower separate from the Team facilities, at least 2 (two) electrical sockets and wireless internet access. No belongings of Teams or their representatives may be stored in that room.
- 7.23. During the game, the Home Team must provide bottled drinking water and hand towels at each Players' bench.

## **8. Supplementary Playing Rules.**

- 8.1. Every Player registered for the Championship must have an individual jersey number in a color contrasting with the jersey. The number must be entered on the Team Entry. Failure to meet this requirement shall be recorded in a disciplinary report.
- 8.2. Players' surnames must appear on the back of both sets of Team jerseys in a color contrasting with the jersey. Failure to meet this requirement shall be recorded in a disciplinary report.
- 8.3. Only the Referee and/or Officiating Coach may permit a Player to participate with an incorrect jersey number or require a jersey to be replaced because it is bloodstained, torn or otherwise damaged.
- 8.4. The Home Team must provide overhead goal cameras positioned behind the goals and one panoramic camera, or multiple panoramic cameras providing uninterrupted coverage of the entire ice surface. Additional cameras beyond those specified in Appendix No. 4 may also be installed. See Appendix No. 4.

- 8.5. The On-Ice Officials may use the Video Review System to determine whether a goal was scored legally in accordance with Rules 37 and 38 of the IIHF Official Rule Book. Off-side plays leading to a goal and missed game stoppage events in the attacking zone leading to a goal shall not be reviewed.
- 8.6. After a goal is scored, a Coach may initiate a Coach's Challenge to determine whether the goal was scored legally in accordance with Rules 37 and 38 of the IIHF Official Rule Book. Off-side plays leading to a goal and missed game stoppage events in the attacking zone leading to a goal shall not be reviewed.
  - 8.6.1. If the final call on the ice is upheld, the Team requesting the Coach's Challenge shall be assessed a bench minor penalty (2 minutes) for Delaying the Game. Each subsequent unsuccessful Coach's Challenge by the same Team shall result in a double-bench minor penalty (2+2 minutes) for Delaying the Game.
- 8.7. After reviewing game video, the LHF Refereeing Sector may correct Player statistics.
- 8.8. After reviewing game video, the PSRQC may rescind any major penalty assessed during the game. A television broadcast recording or a Video Review System recording shall constitute sufficient evidence.
- 8.9. Based on its review of game video or a disciplinary report, the DC may impose additional suspensions or fines.
- 8.10. The DC may review referee reports and Player conduct on the ice and fine the Team EUR 50 for each violation. The following shall be reviewed:
  - 8.10.1. an improperly worn visor;
  - 8.10.2. Unsportsmanlike Conduct - Diving / Embellishment. Each such determination must be confirmed by the PSRQC;
  - 8.10.3. an improperly worn jersey, including a jersey tucked into the pants;
  - 8.10.4. failure to wear a neck laceration protector, or wearing it incorrectly, during the pre-game warm-up or the game;
  - 8.10.5. If a player's helmet has a number sticker, it must match the number on the game jersey.
- 8.11. A suspended Player may not be registered or deregistered from a Team Entry while serving the suspension.
- 8.12. A Player serving an active suspension imposed in a league of an IIHF Member National Association or an IIHF-affiliated league may not be listed for a Championship game.
- 8.13. The Championship Director and LHF representatives shall communicate only with the official representatives of a Club regarding all matters concerning that Club, its Players, management and staff, the playoff format, schedules and related issues.
- 8.14. At the start of the second stage of the Championship, all previously accumulated five-minute and ten-minute disciplinary penalties shall be cleared.
- 8.15. All skaters and goalkeepers must wear a neck laceration protector certified for that specific purpose and designed to cover as much of the neck as possible. The neck laceration protector must be properly worn. Helmet ear protectors, cut-resistant socks, sleeves and undergarments are also recommended.

## **9. Entries and Registration.**

- 9.1. Clubs must confirm their participation in the Optibet Hockey League by 15 July 2026 by submitting the Preliminary Entry.
- 9.2. Nominal Team Entries for participation in the Championship must be submitted in the LHF Database by 10 August 2026.
- 9.3. By entering the Championship, each Club confirms that it has concluded an agreement with an arena for its home games and obtained the civil liability insurance required under Clause 5.4. The LHF may request copies of those documents.
- 9.4. Fully completed nominal Team Entries must be submitted in the LHF Database together with the completed special forms for hockey Players who are under 18 years of age on the opening date of the Championship.
- 9.5. The Club is responsible for the profile photographs of Players and staff included in the LHF Database entry. Specifications: portrait photograph on a white background, vertical format, longest edge at least 1500 px, JPG format; Players must wear the home jersey and officials must wear a suit or Club polo shirt.
- 9.6. Foreign Players and Players of Latvian Clubs who change Club affiliation when registering for the Championship must have a duly completed IIHF International Transfer Card or LHF transfer card, as applicable.
- 9.7. Player affiliation with a Club shall be determined in accordance with the LHF Regulations "On Player Transfers".
- 9.8. If a Player registered for the Championship changes Club affiliation, the former Club must deregister the Player from its Championship Team Entry.
- 9.9. A new Player must be registered with or deregistered from the Team in the LHF Database no later than 24 hours before the next Championship game.
- 9.10. Team rosters and Player profiles included in the Team Entry shall be published on the LHF website to ensure transparency and compliance with fair-play principles under these Regulations.
- 9.11. A maximum of 10 (ten) Team officials may be registered for the Championship.

9.12. The following Club roles may be registered for the Championship:

- Player;
- Club manager;
- Coach;
- Medical staff;
- Equipment manager.

## **10. Determination of Standings.**

10.1. Team standings in the Championship shall be determined by the total points earned.

10.2. Points shall be awarded as follows:

- 10.2.1. win in regulation time - 2 points;
- 10.2.2. win in overtime or a Shootout - 2 points;
- 10.2.3. loss in overtime or a Shootout - 1 point;
- 10.2.4. loss in regulation time - 0 points;

10.3. If two or more Teams are tied on points at the end of the Championship, their ranking shall be determined by applying the following criteria in order:

- 10.3.1. more points in head-to-head games;
- 10.3.2. better goal difference in head-to-head games;
- 10.3.3. more goals scored in head-to-head games;
- 10.3.4. more wins in all Championship games;
- 10.3.5. better goal difference in all Championship games;
- 10.3.6. more goals scored in all Championship games;
- 10.3.7. fewer total Team penalty minutes in the Championship;
- 10.3.8. fewer Players assessed a "Match Penalty" (MP - 25 minutes);
- 10.3.9. drawing of lots.

## **11. Protests.**

11.1. A Team wishing to lodge a Protest must have its Head Coach submit the Protest for the relevant game in the LHF Database.

11.2. A written Protest signed by a person authorized to sign on behalf of the Club and containing a complete statement of the grounds must be submitted in the Official Game Sheet record in the LHF Database within 24 hours of the scheduled game start time, excluding weekends and public holidays. Additional unedited video material may be submitted for review by the Disciplinary Committee and must be sent to [lhf@lhf.lv](mailto:lhf@lhf.lv).

11.3. When lodging a Protest in the LHF Database, the Club must pay the Championship Protest fee specified in Clause 17.2. Proof of payment must be sent to [lhf@lhf.lv](mailto:lhf@lhf.lv).

11.4. If the Disciplinary Committee, or the LHF Board on appeal, upholds the Protest, the Protest fee shall be refunded to the applicant.

11.5. Protests concerning the following shall not be accepted for review:

- 11.5.1. Off-side;
- 11.5.2. Icing;
- 11.5.3. selection of the face-off location;
- 11.5.4. assessment of penalties;
- 11.5.5. goals allowed or disallowed;

11.6. If the written grounds for a Protest noted in the Official Game Sheet are not submitted to the LHF within 24 hours, the Club shall be fined EUR 300.00. Additional unedited video material may be submitted for review by the Disciplinary Committee.

## **12. Rights and obligations of clubs.**

12.1. Teams must have two sets of uniforms in different colors. The visiting Team shall wear light-colored uniforms and the Home Team shall wear dark, contrasting uniforms. Teams may agree to exchange uniform colors, but only before submitting their Line-up / Roster Sheets.

12.2. The Home Team must make a dressing room available to the visiting Team from 120 (one hundred and twenty) minutes before the scheduled game start time until 90 (ninety) minutes after the game ends.

12.3. The tournament tables and the calendar of the Championship games taking place in the hall must be placed in a visible place in the halls.

- 12.4. Four seats for LHF representatives must be marked in the stands during the Championship matches. These places must be coordinated with the Championship management.
- 12.5. The hosts are responsible for having the flags of the countries represented by the OHL clubs displayed in a visible place in the hall.
- 12.6. If a Club sells tickets for a Championship game, it must provide the opposing Team with 30 complimentary tickets.
- 12.7. For every Championship game, the Home Club, in cooperation with the arena administration, must appoint a responsible person whose name and telephone number must be stated on the Line-up / Roster Sheet. The visiting Team must also be informed.
- 12.8. If a Club enters a Team in the Championship but withdraws during the competition, the LHF Disciplinary Committee shall decide on sanctions, subject to approval by the LHF Board.
- 12.9. Each Club has the right to sell tickets and set ticket prices for its home Championship games.
- 12.10. A Team may not refuse to appear for a scheduled game because of Player illness, lack of transport or any other reason.
- 12.11. A Team name may contain no more than two names, with priority given to the Club name.
- 12.12. Team Officials and Players may not interfere with or otherwise disrupt the work of the On-Ice Officials:
  - 12.12.1. by entering the On-Ice Officials' dressing room;
  - 12.12.2. in the ice arena during the game;
  - 12.12.3. by commenting at press conferences, in the mass media or on social media on the performance of On-Ice Officials, officials of opposing Clubs, Players, Coaches or Championship organizers;
  - 12.12.4. If the Team receives a penalty for posts on social networks, then these posts must be deleted or publicly retracted within 24 hours after the penalty was awarded;
- 12.13. Club leaders, coaches, players and managers must follow the LHF/AHL/IHF Code of Ethics.
- 12.14. Club managers and coaches are responsible for the behavior of hockey players and team representatives during the competition, including 120 minutes before and the same length of time after the game.
- 12.15. Clubs and their managers are responsible for the accreditation of journalists in cases where an entrance fee to the match is set, by announcing the accreditation rules on their website.
- 12.16. A failure to appear or inability to start the game shall be deemed to have occurred in all cases where:
  - 12.16.1. the medical personnel fail to arrive on time;
  - 12.16.2. the ice is not ready for the start of the game, as determined by the On-Ice Officials during the regular season and, during the playoffs, in consultation with the Officiating Coach;
  - 12.16.3. the Team does not have the minimum number of Players required to start the game;
  - 12.16.4. the team's transport broke down on the way;
  - 12.16.5. any other circumstances in which, in the Referee's opinion, the game cannot start at the scheduled time.
- 12.17. For failure to appear for a game, the Team shall be charged with a 0:W loss and the Disciplinary Committee shall decide on the applicable sanction.
- 12.18. A Team that fails to appear for a scheduled game must reimburse all direct game-related costs incurred by the opposing Team or the LHF in organizing the game, in accordance with the statement of losses submitted to the LHF and the decision of the Disciplinary Committee.
  - 12.18.1. Recoverable expenses include: ice rental; officiating fees; and medical staff costs.
- 12.19. If a Team refuses to continue the game or fails to comply with a Referee's instruction to resume play after an official request, the Referee shall inform the Team Representative and allow a reasonable time to remedy the situation. If the Team still refuses to resume play after a further request, the game shall be terminated. The Team refusing to continue shall be charged with a forfeit loss and fined EUR 5,000.00 (five thousand euros).
- 12.20. Following the first refusal to continue a game or the second failure to appear, the LHF Board may exclude the Team from the Championship.
  - 12.20.1. If the excluded Team has played more than 50% of its Championship games, the results of its games shall remain valid for both the excluded Team and its opponents. Otherwise, all of its results shall be voided in the standings.
- 12.21. The Club is responsible for maintaining public order and security in the arena from one hour before the game until one hour after it ends.
- 12.22. Representatives of the Home Club must ensure that all arrangements required for the safe start of the game are in place.
- 12.23. If Teams play consecutive games, the Home Team must provide the visiting Team's dressing room with two (2) electric heaters rated at not less than 2 kW and a fan with an airflow of at least 6,000 m<sup>3</sup>/h, or provide a separate heated drying room near the dressing room.

### **13. Marketing and Advertising Regulations.**

- 13.1. Within the limits of their jurisdiction, LHF and Championship clubs carry out advertising activities based on contracts with advertisers and sponsors.
- 13.2. The Club, together with the arena owner, must ensure the display of its national federation's flag, the LHF logo and the Championship logo; the LHF shall cover all technical installation costs. Failure to display the federation flag and logos shall result in a fine of EUR 300.00 and a fine of EUR 500.00 for a repeat violation.
- 13.3. The Club must display the Championship logo, the logo of its national federation and the logo of the Championship's title sponsor on the Team's uniforms; the LHF shall cover production costs. The remaining advertising rights on Team uniforms, rink boards and the ice surface at the Team's home games belong to the Clubs. All advertising must be approved by the LHF Communications and Marketing Department before the start of the Championship.
- 13.4. Clubs are responsible for the production and marketing of their fan paraphernalia, souvenirs and other products.
- 13.5. During games, Clubs may sell or offer samples of their sponsors' products in the arena or its surrounding territory.
- 13.6. To promote the Championship or ice hockey, or to support Club sponsors, Clubs may conduct activities during game intermissions, provided they obtain prior approval from the LHF, inform the opposing Team and do not exceed the scheduled intermission time.
- 13.7. Clubs must display the Championship logo, title sponsor logo and the logos of the LHF, AHL and IHF at press conferences, on interview backdrops, on all printed and digital game posters and banners, and in the supporters and partners section of video materials. Failure to display the required branding may result in a fine of up to EUR 150.
- 13.8. Clubs should cooperate with the LHF to promote the image of the Championship.
- 13.9 All rights for live broadcasts of Championship matches (on TV/Internet portals) belong to the LHF/AHL/IHF.
- 13.10. The LHF, AHL and IHF may use television, video and photographic material depicting individual Championship games or groups of games, including images of Players and coaches. Subject to the applicable privacy policy, they may use such material in their own activities and in the activities of their sponsors to promote OHL Clubs. These rights do not supersede the rights of Clubs and Teams to material recorded at their home games. Each Club is responsible for compliance with the General Data Protection Regulation when photographing or filming the Championship and its participants, including obtaining the necessary consent for Players under 18 years of age.
- 13.11. To promote the league and ice hockey, the LHF may provide the leading scorers of each Team with helmets or jerseys in colors different from the Team colors.

### **14. Officiating.**

- 14.1. Championship games may be officiated by On-Ice Officials approved by the LHF Referees Committee, On-Ice Officials appointed and approved under international exchange arrangements, and Off-Ice Officials licensed by the LHF, AHL or IHF.
- 14.2. The LHF Refereeing Sector Coordinator shall appoint the On-Ice Officials for each game.
- 14.3. An Officiating Coach shall be appointed for fifty percent (50%) of the games in the first stage.
- 14.4. During the second stage, a Video Review Consultant shall be appointed in addition to an Officiating Coach for every game.
- 14.5. Decisions made by the On-Ice Officials during a game are final and may not be contested by Players, Club managers or Coaches.
- 14.6. Championship games shall be officiated by two Referees and two Linespersons, supported by an Off-Ice Officiating Team consisting of an Official Scorekeeper, two Penalty Timekeepers, a Game Timekeeper, a Public Address Announcer and two members of the Statistic Staff. Standby Officials and a Commercial Coordinator shall also be appointed for playoff games.

### **15. Awards.**

- 15.1. After the first stage of the Championship, the first-placed Team shall be awarded the regular-season winner's cup.
- 15.2. The Baltic Champion shall be awarded the OHL Challenge Cup and a replica of the cup. Players and Team management shall receive Championship gold medals, 42 in total.
- 15.3. Players and Team management of the second-placed Team shall receive Championship silver medals, 42 in total.
- 15.4. Players and Team management of the third-placed Team shall receive Championship bronze medals, 42 in total.
- 15.5. The Latvian Team shall be awarded a separate Latvian Champion's cup where Clause 6.6 applies.
- 15.6. The LHF shall present the following special awards for the 2027 Championship:
  - 15.6.1. best goalkeeper;

- 15.6.2. best defenseman;
- 15.6.3. best forward;
- 15.6.4. leading scorer of the regular season;
- 15.6.5. best young Player, up to and including U20 age;
- 15.7. The LHF shall present the following special awards in the 2027 Championship playoffs:
  - 15.7.1. Most Valuable Player of the second stage;
  - 15.7.2. On-Ice Officials assigned to the final game of the final series;
- 15.8. The winners of the special awards shall be nominated by the Team Head Coaches, each of whom shall name the 3 best Players from their own Team and the 3 best Players from other Teams. The results shall be compiled and the leading candidates submitted to the LHF for approval.

## **16. Processing of Personal Data.**

- 16.1. When submitting a Team Entry to the Latvian Ice Hockey Federation, the Team Representative is responsible for the accuracy and lawfulness of the submitted data, including obtaining consent for publication of Players' personal data on the LHF website;
- 16.2. To uphold the principles of fair play, the LHF processes personal data relating to licensed Players and Team Representatives;
- 16.3. The following personal data is processed: given name, surname, date of birth, height, weight and photograph;
- 16.4. Pursuant to Section 18, Paragraph two of the Sports Law, an athlete must comply with the rules of international and Latvian sports federations, the principles of sports ethics and fair play, anti-doping conventions and applicable laws and regulations;
- 16.5. Personal data is processed to establish an athlete's affiliation with a Team and group and to present that athlete's results in relation to the results of other athletes in accordance with the Competition regulations;
- 16.6. Based on the principles of sports ethics and fair play and Article 15.1 of the Sports Law, any manipulation of results is prohibited. Sports results, including those attributable to individual Players, must be published without distortion in order to protect the public interest;
- 16.7. In accordance with the General Data Protection Regulation, the LHF, AHL and IHF may photograph and/or film the Event for coverage on websites and social media and for the publication of results and statistical data;

## **17. Financial Terms.**

- 17.1. A participation fee of EUR 700.00 shall apply to each Team in the 2027 Championship and must be paid before the nominal Team Entry is submitted.
- 17.2. The fee for lodging a Protest in the 2027 Championship shall be EUR 300.00. If the DC upholds the Protest, the fee shall be refunded.
- 17.3. The fee for appealing a DC decision in the 2027 Championship shall be EUR 150.00. If the LHF Board upholds the appeal, the fee shall be refunded.
- 17.4. The LHF, AHL and IHF cover expenses related to:
  - 17.4.1. remuneration of On-Ice Officials and Off-Ice Officials and their travel and business-trip expenses;
  - 17.4.2. direct administration of the Championship;
  - 17.4.3. the purchase and presentation of Championship awards;
  - 17.4.4. Championship advertising;
  - 17.4.5. television broadcasts of the Championship.
- 17.5. The LHF may require Teams to pay a Championship participation deposit pursuant to a decision of the LHF Board.

## **Latvian Ice Hockey Federation Safety Regulations**

### **1. Terms and abbreviations used in the Regulations**

- 1.1. LHF - the association "Latvian Ice Hockey Federation";
- 1.2. Organizer - the association "Latvian Ice Hockey Federation" or any natural or legal person delegated by the LHF to plan and organize a public event and bound by the applicable laws and regulations of the Republic of Latvia and the internal regulations issued by the LHF;
- 1.3. Event - any sports, festive, commemorative, entertainment or recreational event planned and/or organized by the Organizer, irrespective of ownership of the venue;
- 1.4. Event Venue - for the purposes of these Regulations, any place accessible to natural or legal persons, free of charge or for a fee, at which the Organizer conducts an Event;
- 1.5. Security Personnel - the State Police or municipal police; a legal entity licensed to provide security services and contracted by the Organizer to ensure public order, safety and compliance with fire-safety requirements during the Event; or persons appointed by the Organizer to ensure public order, safety and compliance with fire-safety requirements during the Event;
- 1.6. Visitor - any person who wants to attend the Event or attends the Event;
- 1.7. Control room - a room intended for personnel who ensure public order and security during the Event (chief police officer, person in charge of the stadium, club security officer and LHF representative);
- 1.8. OHL - Optibet Hockey League;
- 1.9. I League - I League Championship;
- 1.10. LBJČH - Latvian Children and Youth Hockey Championship;
- 1.11. Regulations - these Safety Regulations.

### **General Provisions**

- 2.1. The regulations apply to competitions organized by the LHF. The purpose of the regulations is to ensure the smooth and safe conduct of public events organized by LHF;
- 2.2. These Regulations have been developed on the basis of the Law on Safety of Public Entertainment and Festive Events of the Republic of Latvia and the internal regulations of the LHF.

### **Requirements for the Event Organizer**

- 3.1. The organizer must ensure compliance with the requirements of the Regulations;
- 3.2. For each event, the organizer must appoint the person responsible for technical security and the person responsible for ensuring public order and security (in the sense of the Law on the Safety of Public Entertainment and Festive Events);
- 3.3. The organizer must provide inspection of visitors' personal belongings, if necessary;
- 3.4. The organizer must ensure public order and safety during the Event.

### **Venue requirements**

- 4.1. an emergency evacuation plan for Visitors in the event of fire, crowd disorder or another emergency;
- 4.2. first aid point;
- 4.3. clearly designated parking spaces for Team and official vehicles;
- 4.4. A room where the organizational meeting of the game can take place;
- 4.5. separate sectors for supporters of the Home Club and visiting Team, located as far apart as reasonably possible;
- 4.6. a specially secured corridor providing Teams and On-Ice Officials with access to the ice surface;
- 4.7. A specially designated place for an emergency vehicle and personnel, if provided for by the Event regulations;
- 4.8. compliance with the requirements of Clause 5.2 of these Regulations;
- 4.9. Room for doping tests;

### **Responsibility of visitors at the venue**

- 5.1. A Visitor may be refused admission to the Event Venue or removed from the Event without compensation if the Visitor refuses to leave prohibited items outside the Event Venue, refuses an inspection of personal belongings, or if, in the reasonable opinion of Security Personnel, the Visitor's conduct:
  - 5.1.1. poses a risk to the Visitor's own health or safety or that of other Visitors;
  - 5.1.2. interferes with other Visitors' ability to watch the Event without disturbance;
  - 5.1.3. interferes with the conduct of the Event;
  - 5.1.4. may damage or is damaging the Event Venue or the Organizer's property;

- 5.1.5. violates regulatory acts;
- 5.1.6. breaches these Regulations or other rules applicable during the Event, including by failing to comply with restrictions concerning:
  - entering the playing field or premises prohibited and closed to Visitors;
  - standing in evacuation routes;
  - climbing on structural elements of the Event venue;
  - throwing objects or substances on the field of play or into the crowd or at any other Visitor;
  - smoking in a prohibited place.
- 5.2. The following may not be brought into or used at the Event Venue: weapons or self-defense devices of any kind; smoke devices, flares or any products simulating explosions or other pyrotechnic products; fire-hazardous, explosive, poisonous, toxic or pungent substances; highly flammable objects or substances; radioactive materials; narcotic or psychotropic substances; laser devices; sound-amplification devices, horns, whistles or similar items, unless approved in writing by the Organizer; radio transmitters; flags or posters not approved in advance by the Organizer, except flags of participating Teams and banners no larger than 2 m x 1.5 m; flagpoles made from any material other than plastic, or plastic flagpoles longer than 1.5 m; flying objects, including radio-controlled or unmanned devices; or any other object which, in the Organizer's opinion, may endanger or disturb other Visitors or the Event.
- 5.3. Symbols, banners, chants, exclamations or gestures that incite social, racial, religious, national or international hatred, or express social, racial, religious, national or international superiority, are prohibited at the Event Venue;
- 5.4. Visitors may not remain in aisles or on stairs, obstruct the movement of spectators or participants, stand or jump on seats, simulate unlawful acts in the stands, climb barriers, railings, lighting equipment, masts or load-bearing structures, damage the sports facility or property of spectators, or enter the playing surface;
- 5.5. Political demonstrations of any kind are prohibited at the Event Venue;
- 5.6. Clothing, objects or conduct used to conceal a Visitor's face are prohibited at the Event Venue;
- 5.7. Visitors must observe that, under applicable law, a child under 16 years of age may not be in a public place between 22:00 and 06:00 unless accompanied by a parent, guardian, foster parent, head of a child-care institution or an adult authorized by one of those persons.

#### **Requirements for Visitor Control at the Venue**

- 6.1. If the person responsible for public order and security decides that a group of spectators must be kept inside the arena temporarily for safety reasons while other spectators disperse, that person may do so after informing the group's contact person.

#### **Guest Club Requirements**

- 7.1. If the visiting Team organizes a group of supporters for an Event, the Club must inform the opposing Club and the LHF in writing at least 24 (twenty-four) hours before the Event.

#### **Requirements for Security Personnel**

- 8.1. The Organizer shall determine the number of Security Personnel required for each Event.

## to the 2027 Optibet Hockey League Regulations

### 1. Minimum requirements for providing medical assistance:

1.1. The following medical equipment must be available at the arena, adjacent to the ice surface or as close to it as possible, during Games:

- stretcher with wheels;
- scoop stretcher;
- vacuum mattress (recommended);
- long spine immobilization board with head immobilizer and safety straps;
- set of rigid cervical collars;
- set of splints for limb immobilization;
- traction splint;
- Kramer splint;
- triangular bandages;
- portable oxygen cylinder with a gas capacity of at least 400 litres, fitted with a flow meter and control valve capable of delivering at least 15 litres per minute, together with oxygen delivery devices including a nasal cannula, simple mask, reservoir mask and nebulizer mask;
- portable suction device (pump);
- adjustable positive end-expiratory pressure (PEEP) valve or set of valves;
- device for non-invasive measurement of arterial blood pressure (with cuff sizes from 32 cm to at least 46 cm);
- stethoscope;
- thermometer;
- glucometer with test strips;
- penlight;
- defibrillator with monitor, electrocardiograph module (or separate device), external pacemaker, pulse oximeter module (or separate device) and printing device;
- bag-valve-mask manual resuscitator with transparent or translucent masks for patients of all age groups, an oxygen reservoir and an oxygen supply connection;
- set of oropharyngeal and nasopharyngeal airways;
- airway suction catheters (hard, soft);
- metal laryngoscope with handle and appropriate blades;
- cricothyrotomy kit;
- Magill forceps;
- intubation guidewire or bougie;
- endotracheal intubation tubes (for all age groups) with connectors;
- syringe for cuff inflation;
- intubation tube fixing materials;
- infusion equipment, including peripheral venous access catheters of various sizes and their fixing materials, intravenous systems and syringes with needles, stand;
- intraosseous access kit;
- materials for dressing wounds and stopping external bleeding:
- bandages;
- tourniquet for stopping arterial bleeding;
- non-sterile gloves for single use;
- materials for cleaning and disinfection of hands, skin and surfaces;
- shears suitable for cutting clothing and hockey equipment;
- anti-allergy and pain-relief medication; and emergency medication including adrenaline and atropine, amiodarone for resuscitation, 5% glucose and 0.9% NaCl.

1.2. The following medical personnel must be present beside the ice surface during Games:

- a certified emergency medical physician assistant or physician designated by a medical institution, including a doctor's practice, registered in the Register of Medical Institutions;
- a medical practitioner: physician assistant, nurse or physician;

- a person, such as a coach, who has completed the first-aid training programme prescribed by applicable laws and regulations and holds a document confirming completion.

2. Before the Teams take the ice for the pre-game warm-up, the persons specified in Clause 1.2 must sign the Home Team's Line-up / Roster Sheet. Medical practitioners must state their medical practitioner identification number. A person trained in first aid must state the number and date of the document certifying completion of the training programme prescribed by applicable laws and regulations.

3. If a Player is suspected during a game of having sustained a serious injury requiring further medical examination, the Medical Practitioner must inform the Official Scorekeeper of the nature of the injury and complete an injury report (Appendix 1). The Official Scorekeeper shall enter a note on the Official Game Sheet, and the Medical Practitioner shall confirm it with a signature.

In such a case, the Player may participate in the next game only if the Team submits to the Official Scorekeeper, together with the Line-up / Roster Sheet, a certificate from a physician competent in relation to the relevant type of injury confirming that the Player is fit to participate in Games following that injury.

4. Before leaving the arena, the medical staff must confirm that no Player of either the Home Team or the visiting Team requires medical assistance.

## LATVIAN ICE HOCKEY FEDERATION

## Agreement for a Younger Hockey Player to Play in an Older Age Group

Agreement concerning Player \_\_\_\_\_

(given name and surname)

born \_\_\_\_\_, regarding participation in the 2027 Baltic OHL Championship.

**Parental consent**

I, the /father/mother/legal guardian/ \_\_\_\_\_,

(delete as appropriate)

(given name and surname)

(personal identity No.)

have no objection to my child \_\_\_\_\_ playing with older hockey Players

(given name and surname)

in the OHL Championship.

I hereby confirm that I have no claims and will make no claims arising from my child's participation in competitions involving older hockey Players. I fully understand all associated risks, which have been explained to me.

\_\_\_\_\_/\_\_\_\_\_/\_\_\_\_\_  
(signature) (date) (printed name)

**Physician's opinion**

I, physician \_\_\_\_\_, certificate No. \_\_\_\_\_,

(given name and surname)

confirm that I have examined Player \_\_\_\_\_

(given name and surname)

and determined that the Player's health permits participation in competitions against older Players.

\_\_\_\_\_/\_\_\_\_\_/\_\_\_\_\_  
(signature) (date) (physician's stamp and printed name)

**Club confirmation**

Hockey Club \_\_\_\_\_, represented by Chair of the Board \_\_\_\_\_,

(given name and surname)

confirms that Player \_\_\_\_\_

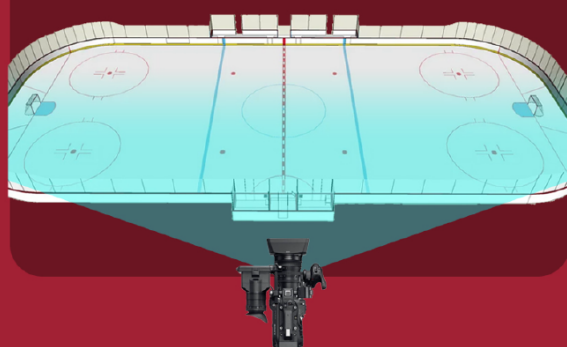
(given name and surname)

has the physical, technical and tactical preparation required to participate in the OHL Championship against older opponents.

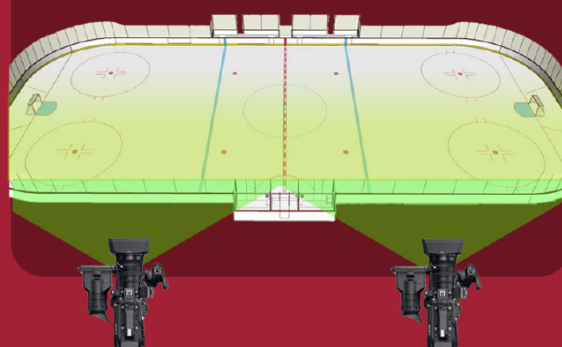
\_\_\_\_\_/\_\_\_\_\_/\_\_\_\_\_  
(signature) (date) (printed name)

# CAMERA PLACEMENT

VERSION 1  
ONE PANORAMIC CAMERA



VERSION 2  
TWO PANORAMIC CAMERAS



VIDEO GOAL  
CAMERA SCHEME

